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05/20/19

1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

* Theater category has the highest number of projects (1,393) but Music category has the highest success rate (77.14%)
* May has the highest number of projects that are successful and July has the highest number of projects that are failures.
* The higher the goal value, the lower the chances of success and higher the chances of failure.

1. What are some limitations of this dataset?

* What is the effect of marketing on the success rate?
* How prevalent is foreign investment to a project?
* Has the founder had previous success/failed projects?

1. What are some other possible tables and/or graphs that we could create?

* Average donations for different levels of percent funded
* Monthly success rate line chart for each category